

GFA Rules for the 2006 Guam Shipyard Robbie Weber Youth Soccer League

U 6 Division (2000-2):

1. 4- 8 minute quarters; 1 minute between periods; 5 minute halftime;
2. Unlimited substitutes; ball size: 3
3. Field Size: 20 yards by 30 yards; penalty area in front of goals is 6 yds by 6 yds.
4. Maximum players on field: 5; no goalkeeper.
5. All fouls shall be an indirect free kick; opposing players to be at least 5 yards from the ball. players get 2 chances on throw-ins; no off-sides.
6. Please call the obvious pushing and tripping in addition to intentional hand balls;
7. No coaches or parents on the end lines behind the goals. No parents within 3 yards of the sidelines.
8. One coach on the field for each team. Coach shall not interfere with play or physically handle players on the field.
9. Any penalty by defending team in penalty area shall be an indirect kick from nearest point on penalty area line parallel with goal line. Opposing players to be at least 5 yds away from ball.
10. Roster limited to 13 players and, to the extent possible, all players must play at least half the game.

Under 8 Division (1998-9):

1. 2-20 minute halves; 5 minute halftime;
2. FIFA rules except as noted ; ball size: 3
3. Unlimited substitutes. however, substitutes allowed at referees discretion only, to keep game moving.
4. No offsides or goalie passback will be called;
5. Players get 2 chances on throw-ins;
6. Coaches must stay in coaches' box 10 yards long, one yard from the side-line; no coaches on the end lines or opposite side of field;
7. Substitutes must enter at half-line after player has left field at half-line and only with permission of referee;
8. Field Size: 30 yards by 50 yards; penalty area in front of goals is 10 yds(from goal line) by 12 yds(along goal line).
9. Maximum players on field: 7 including a goalkeeper.
10. NO PENALTY KICKS. All fouls shall be an indirect free kick; opposing players to be at least 8 yards from the ball. players get 2 chances on throw-ins;
11. Any penalty by defending team in penalty area shall be an indirect kick from nearest point on penalty area line parallel with goal line. Opposing players to be at least 8 yards away from ball.
12. Roster shall be limited to 16 players and, to the extent possible, all players must play at least half the game.

Under 10 Division (1996-7):

1. 2-25 minute halves; 5 minute halftime;
2. FIFA rules except as noted ; ball size: 4.
3. Unlimited substitutes; however, substitutes allowed at referees discretion only, to keep game moving.
4. No offsides will be called; passes back to goalie will be called;
5. Coaches must stay in box 15 yards long , one yard from the side-line; no coaches on the end lines or opposite side of field; spectators must be at least 5 yards from the side lines.
6. Substitutes must enter at half-line after player has left field at half-line and only with permission of referee;
8. Field Size: 40 yards by 80 yards; penalty area in front of goals is 14 yds(from goal line) by 26 yds(along goal line). Goal area in front of goals is 6 yds by 12 yds; penalty mark is 10 yards from goal. Center arc has an 8 yard radius as does arc from penalty spot; Corner arc has a 1 yrd radius.
9. Minimum of 6 players to start game; 9 players per side; Ball size: 4
10. All penalties will be called except as stated above; opposing players must be at least 8 yards from ball on free kicks. Penalty kicks are allowed.
11. Roster limited to 21 players and, to the extent possible, all players must play at least half the game.

Under 12 Division (1994-5):

1. 2-25 minute halves; 5 minute halftime;
2. FIFA rules except as noted ;
3. 3 unlimited substitutions per half; replacing injured player does not count; Halftime substitutes does not count.
4. Coaches must stay in box 15 yards long two yards from the side-line; no coaches on the end lines or opposite side of field;
5. Substitutes must enter at half-line after player has left field at half-line and only with permission of referee;
6. Minimum of 7 players to start game; 11 players per side; ball size: 4
7. 5 minute grace period before forfeit (time to be taken from game time);
8. Red card will result in a minimum of one game suspension;
9. 3 yellow cards total will mean a one game suspension;
10. Field Size: 50-60 yards by 80-90 yards; penalty area in front of goals is 18 yds(from goal line) by 36 yds(along goal line). Goal area in front of goals is 6 yds by 15 yds; penalty mark is 12 yards from goal. Center arc has an 10 yard radius as does arc from penalty spot; Corner arc has a 1 yrd radius.
11. All penalties will be called ; opposing players must be at least 10 yards from ball on free kicks. Penalty kicks are allowed.
12. Home team to provide alternate jersey, vests etc. if necessary.
13. Forfeit of game : Score will be 3-0
14. Tie Breaker: 1) Points 2) goal differential 3) goals scored 4) goals allowed 5) head-to-head 6) coin flip.
15. League standings will be recorded for "A" Division only.
16. "A" Division Play-off matches will be decided by full time, then extra-time of two 8 minute periods (no golden goal) with no break between periods, then penalty kicks.
17. For the good of the game always observe the FIFA Canons of Fair Play

Under 14 (1992-93):

1. 2-30 minute halves; 5-7 minute halftime
2. FIFA rules except as noted ; ball size: 5
3. 3 unlimited substitutions per half; replacing injured player does not count; Substitution is allowed at half (referee must be informed) and does not count to total.
4. Coaches must stay in box 15 yards long two yards from the side-line; no coaches on the end lines or opposite side of field;
5. Substitutes must enter at half-line after player has left field at half-line and only with permission of referee;
6. Minimum of 7 players to start game; maximum of 11 players including a goalkeeper.
7. 5 minute grace period before forfeit (time to be taken from game time);
8. Red card will result in a minimum of one game suspension;
9. 3 yellow cards total will mean a one game suspension;
10. Field Size: FIFA size with all markings.
11. All penalties will be called ; opposing players must be at least 10 yards from ball on free kicks. Penalty kicks are allowed.
12. Home team to provide alternate jersey, vests etc. if necessary.
13. Forfeit of game : Score will be 3-0
14. Tie Breaker: 1) Points 2) goal differential 3) goals scored 4) goals allowed 5) head-to-head 6) coin flip.
15. League standings will be recorded.
16. Play-off matches will be decided by full time, then extra-time of two 10 minute periods (no golden goal) with no break between periods, then penalty kicks.
17. For the good of the game always observe the FIFA Canons of Fair Play.

Under 16 (1990-1):

1. 2-40 minute halves; 10 minute halftime;
2. FIFA rules except as noted ; ball size: 5
3. 3 unlimited substitutions per half; replacing injured player does not count; Substitution is allowed at half (referee must be informed) and does not count to total
4. Coaches must stay in box 15 yards long two yards from the side-line; no coaches on the end lines or opposite side of field;
5. Substitutes must enter at half-line after player has left field at half-line and only with permission of referee;
6. Minimum of 7 players to start game; 11 players including goalkeeper per side.
7. 10 minute grace period before forfeit (time to be taken from game time);
8. Red card will result in a minimum of one game suspension;
9. 3 yellow cards total will mean a one game suspension;
10. Field Size: FIFA size with all markings.

11. All penalties will be called ; opposing players must be at least 10 yards from ball on free kicks. Penalty kicks are allowed.
12. Home team to provide alternate jersey, vests etc. if necessary.
13. Forfeit of game : Score will be 3-0
14. Tie Breaker: 1) Points 2) goal differential 3) goals scored 4)goals allowed 5) head –to-head 6) coin flip.
15. League standings will be recorded.
16. Play-off games will be decided by full time, then extra-time of two 13 minute periods (no golden goal) with no break between periods, then penalty kicks.
17. For the good of the game always observe the FIFA Canons of Fair Play

These rules are in addition to all league rules such as all players should play at least half the game when possible. Remember participation in the games is the purpose of our league. Let's keep our fields clean and pick up our trash. No cars will be allowed on the field.